

# Quickstep

1. Natural Turn (SQQ)
2. Open Impetus (SSS)
3. 2 step hops (S&S&)
4. Chasse (Q&Q&S)
5. 2 step hops (S&S&)
6. Pepper pot (Q&QQQ)
7. Natural Turn (SQQ)
8. Natural Spin Turn (SSS)
9. Progressive Chasse (SQQS)
10. Locks (SQQS, SQQS)
11. Tipple Chasse (SQQS)
12. Locks (QQS, SQQS)
13. Running Finish